

Ennis Baseball Association Rules

6u specific

Effective date 5/6/19

This is playing rules only for base distances and equipment info please see overall rules. Sportsmanship rules are also in the overall rules

Playing rules not specifically covered herein, shall be governed by The Official MLB Rules of Baseball – National League. If any conflict in rules between these Official EBA Rules and The Official MLB Rules of Baseball – National League, these Official EBA Rules shall govern. In the event of any conflict in language between any printed version of these Official EBA Rules and the ennisbaseball.org online version, the ennisbaseball.org online version shall govern.

No player may sit out two (2) innings consecutively in the field.

Coaches found in violation of this will be ejected from the game and suspended for the next scheduled game. If it is found out after the game is over the coach will be suspended for the next scheduled game.

7.02.D.1(c) If a team uses a continuous line-up, all players other than the nine (9) defensive position players are Extra Hitters and may move freely in defensive positions with the exception of the pitching position. Any player(s) arriving after the game has begun, shall be added to the bottom of the batting line-up. When using the continuous lineup and a player has to leave the game for any reason, that position in the line-up does not become an out when that at bat comes around.

RULE 11.00 6u Modified Tball specific Rules

11.01 Fair Ball Arc: There shall be a twenty (20) foot arc drawn from first (1st) baseline to third (3rd) baseline in front of home plate. A batted ball must go past this line to be fair.

11.02 Pitching Circle: There shall be a ten (10) foot diameter circle with the front edge at forty-two (42) feet from the rear point of home plate.

11.03 The pitching coach shall not verbally or physically coach while in the pitching position

11.03.a The pitching coach shall position himself as not to be an obstruction to the defensive team on any possible play once the ball has been hit. **The pitching coach must leave the infield when the ball is hit by a batter. The coach should leave the field on the opposite side of where the ball is hit.**

Rule 11.03.B Penalty: If a coach violates this rule after the ball is pitched, obstruction shall be called.

Rule 11.03.C Additional Penalty: If a coach violates this rule before the ball is pitched, First Offense: Warning; Second Offense: Removal of coach as the pitcher for the remainder of the game.

11.04 Pitching Coach: The Pitching Coach shall be an adult at least eighteen (18) years of age.

11.05 The catcher shall receive the pitch in the catcher's box in a normal baseball manner. If in the Umpire's judgment, the catcher is not receiving the ball in a normal baseball manner, there shall be a warning issued. If the act continues after the warning, the offending teams' manager shall be ejected.

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11.06 **Fielding pitcher may not tag out the batter or any runner at any base. The fielding pitcher must throw the ball to make an out.**

A pitcher can make an out if the ball is thrown to him either by tag or touching the base (touching the base is for force plays only)

11.07 All tball games will be played to a drop dead time limit, the game will end regardless of score or orientation of home team and away team.

11.08 Stalling will not be allowed, calling time out excessively on defense or allowing kids to take time getting to the plate on offense will result in a warning to the coach the first time and ejection of the coach if a second warning is issued during the same game.

11.09 The catcher shall wear a dual ear-flap catcher's helmet with mask.

11.10 Ten (10) defensive players shall play in the field with four (4) outfielders. The fourth (4th) outfielder shall not assume an infield position. **No more than 6 players can be played in the infield. All outfielders must be in the grass. Infielders must play within normal baseball positions, the normal infield positions are 1st base, 2nd base, Shortstop and 3rd base. Players can not be moved up toward the batter more than 3 feet from the baseline.**

11.11 The defensive player listed as pitcher shall stay within the pitchers' circle until the ball is hit.

Rule 11.11 Penalty: The play continues. After the play has ended, the offensive team has the option of taking the result of the play or no-pitch.

Rule 11.11 Additional Penalty: First Offense: Warning; Second Offense: Removal of player from the pitching position for the remainder of the game.

Rule 11.12 Batters shall receive three (3) pitches from the pitcher, if the last pitch is fouled off another pitch will be given, if no ball is **put in play the batter will get twos (2) swings off the Tee to put the ball in play. If the ball is fouled off from the swing on the Tee the batter will get another swing.**

11.13 Defensive coaches shall will be allowed on the field of play and can be in the grass behind the baseline before play begins.

11.14 The Infield Fly Rule shall not be in effect at any time.

11.15 The batting order shall constitute all present players on the team roster at the beginning of the game. Late arrivals shall be inserted at the bottom of the batting order. All players on the roster shall bat before returning to the top of the batting order.

11.15.A Teams may start a game with nine (9) players. The tenth (10th) positions in the batting order shall be declared an out each turn at bat.

Rule 11.15.A Approved Ruling: A tenth (10th) player and all subsequent players may be added to the bottom of the batting line-up as soon as they become available.

11.16 Teams must use free substitution on defense but the batting order shall remain the same.

11.17 Bunting shall not be allowed.

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11.18 Runners shall not lead-off or steal bases. A runner is out for leaving the base before the ball is hit or reaches home plate.

11.19 A courtesy runner for catcher of record for the previous inning may be used. The courtesy runner shall be the player that made the last out. If no outs have been recorded in the game, the courtesy runner shall be the last batter not on base. If the team batting has not played defense yet and a courtesy runner is used for a player, the player that was run for must assume the catching position the next inning. This scenario only applies in the first inning for the visiting team.

11.20 A team may score a maximum of five (5) runs per inning or three (3) outs whichever is first

11.21 Umpires shall call "Time" after every play and declare the ball dead. "Time" shall be called as soon as the all runners are not attempting to advance. "Time" does not have to be called by the defense for this rule.

Rule 11.22 Comment: When a runner stands off a base and "jukes" or "feints" back and forth, this is to be interpreted as "not attempting to advance" and "Time" shall be called.

11.23 When a batted ball hits the Pitching Coach, the following shall apply:

11.23.A If in the Umpire's judgment, the coach did not make a legitimate attempt to avoid contact, the batter is declared out and no runners shall advance.

11.23.B If in the Umpire's judgment, the coach did make a legitimate attempt to avoid contact, the ball becomes dead and a no-pitch is declared.